

PITSTOP™

Instruction Manual

For the Commodore 64™

INTRODUCTION

Get your speed up and your timing down. PITSTOP™ challenges you to master six of the most unforgiving race tracks in the world.

If you survive the hairpin turns of the famous Monaco Grand Prix, and the grueling pace of the Le Mans, then the narrow Kyalami straight-aways wait to eat you alive. Even seasoned professionals dread the icy, snow capped Albi inclines and the merciless heat of the Jarama desert. But the worst of them all is St. Jovite which has a nasty reputation as a racer's graveyard. Until you get a few laps under your belt, you'll need a practice run on each of these monsters of the Racing World. Then it's on to the Mini or Grand Circuits where the real test begins.

The Mini Circuit presents you with a random selection of three of the six famed race tracks, you never know which one you'll be racing next. Then, when you think you have the skills required, try your luck on the Grand Circuit. Only the top professional drivers have the endurance to survive each of the six grueling races which comprise the Grand Circuit. When you start to get a feel for some of the races, boost your number of laps per race. You'll be frantically searching for a pitstop around every curve.

Each of the six courses will push your high performance race car to the limit. The harder you drive the faster you run out of fuel, and the sooner your tires break down from the strain. But wait! Don't panic! Look at your radar map of the track, the nearest pitstop which seemed a hundred miles away, is just around the corner. Watch for the entrance and slow down, or you'll miss your only chance for survival. Pull into the pits and prepare your crew to race the clock.

Remember even the best driver in the world is only as good as his pit crew.

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EPYX
COMPUTER SOFTWARE



OBJECTIVE

You've got to decide when it's time to put the pedal to the metal and when it's time to hit the pits. Keep your eye on the road and watch out for the other cars, some will even try to run you off the track. Get in and out of the pits as fast as you can, but don't forget your fuel. Watch your tires, a blowout knocks you out of the race. Run out of gas and you lose. Survive the challenge and claim your purse. Accumulate the highest earnings and the Grand Circuit Championship is yours.

GETTING STARTED

- Set up your Commodore 64™ Computer as shown in the owner's manual.
- Plug the PitStop™ game cartridge into the cartridge slot of your computer.
- Plug your joystick into game port #1. (Only 1 joystick required for 1-4 players.)
- Always remember to turn the power switch OFF before inserting or removing your cartridge. After cartridge has been inserted, turn power switch ON.

CONTROLS

1. **Steering:** Use joystick to steer your car while on the track.
2. **Speed:** To accelerate push forward on joystick. To decelerate pull back on joystick.
3. **Pit Crew:** Use your joystick to move cursor (+) to the crew member you wish to use first, press the fire button one time. You can now use your joystick to move that crew member. To use another crew member press fire button to disengage cursor (+), then reposition it once again using joystick.

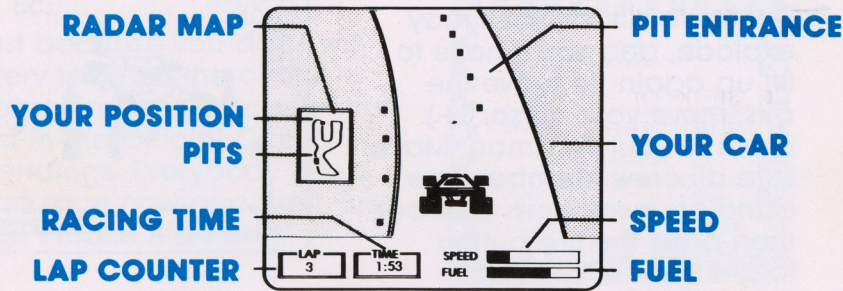
STARTING PLAY

Turn the power switch to ON or hit the RESET button and the title screen will appear on your TV. Press fire button one time.

- **Number of Players:** To select number of players, push joystick forward until correct number (1-4) is displayed on the screen, then press fire button.
- **Level of Difficulty:** There are three difficulty levels: Rookie, Semi-Pro or Pro. To select, push joystick forward until the desired level is displayed on the screen, then press fire button.

- **Number of laps:** To select length of race: 3, 6, or 9 laps, press joystick forward until desired number is displayed on the screen, then press fire button.
- **Type of Race:** There are three racing options: a single race, Mini-Circuit (3 races), or Grand Circuit (6 races). Push the joystick until your choice is displayed on the screen, then press the fire button.
If you select a single race you will be asked to select a race course. You have six choices, use your joystick and fire button to select.

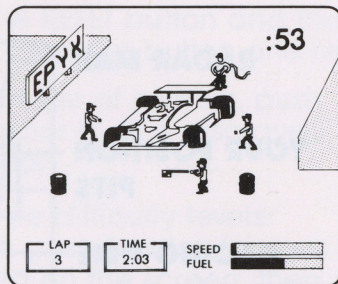
After the selection process is complete, the name of the race track and **GET READY PLAYER ONE** will appear on the screen. You are now set to begin racing.



RACING

ON THE TRACK: Use your radar map, located at left of screen, to determine your position and the distance to the pit. Pay attention to both your fuel supply and tire wear. The faster you drive the more fuel you use. Bumping into another car, or hitting the side of the road will cause your tires to wear. Tire wear is indicated by a change in color. Your tires start dark blue, change to light blue, green and finally red. Once red, even the slightest bump can cause a blow out and end the race. Pit entrance will appear on right side of track.

IN THE PITS: It's a race against the clock. Every second counts. Hurry! Grab that worn tire and run to the new tire stack. Return to your car with a new tire and mount. To refuel, move gas attendant to rear of car. Don't overfill! The tank may explode, and you'll have to fill up again. To leave the pits, move your cursor (+) down to your Flagman. Make sure all crew members are standing away from your car, then press the fire button to get back to the track. Whew! Races can be won or lost in the pits!



SCORING

After each race, the Official Race Results will list your place, and display the number of laps you have completed. Then check your purse, that's what the sweat and stress of racing is all about. Finish First, and you receive a \$50,000 purse. Second place earns you \$25,000, the Third place winner will take home \$15,000 and the Fourth place winner pockets \$10,000. Not only that, but you get another \$1,000 for every lap you complete! Only by completing the race will you be eligible for the big prize money. All your winnings from a Grand or Mini Circuit are totaled on the Official Circuit Standings board.

Just because you don't win every race on the circuit doesn't mean you can't finish first in the Official Circuit Standings. Everybody has a bad race now and then, just don't make it a habit.

★ Official ★ Race Results			
Place	Laps	Time	Purse
1 Driver 2	3	1:53	\$53,000
2 Driver 1	3	2:03	\$28,000

★ Official ★ Circuit Standings			
Place			Purse
1 Driver 2			\$53,000
2 Driver 1			\$28,000

CONTINUING PLAY

You never know which race is next on the Grand Circuit. So press your fire button to go on to the next race. If all the races of the circuit are completed, press the fire button to start over. You don't become Grand Circuit Champion without a lot of practice.

HELPFUL HINTS

A bump from another car is easier on the tires than colliding with the side of the track.

To play it safe, change your tires before they turn red. Keep an eye on your radar screen, you may miss your chance to get into the pits.

Get two pit crew members working at the same time by starting the gas attendant first, then change a tire or two while he's filling the tank.

Watch your fuel gauge when filling up. An overfill will cause your tank to explode.

You don't have to change all the tires every time you're in the pits. Replace the worn ones and get back on the track.